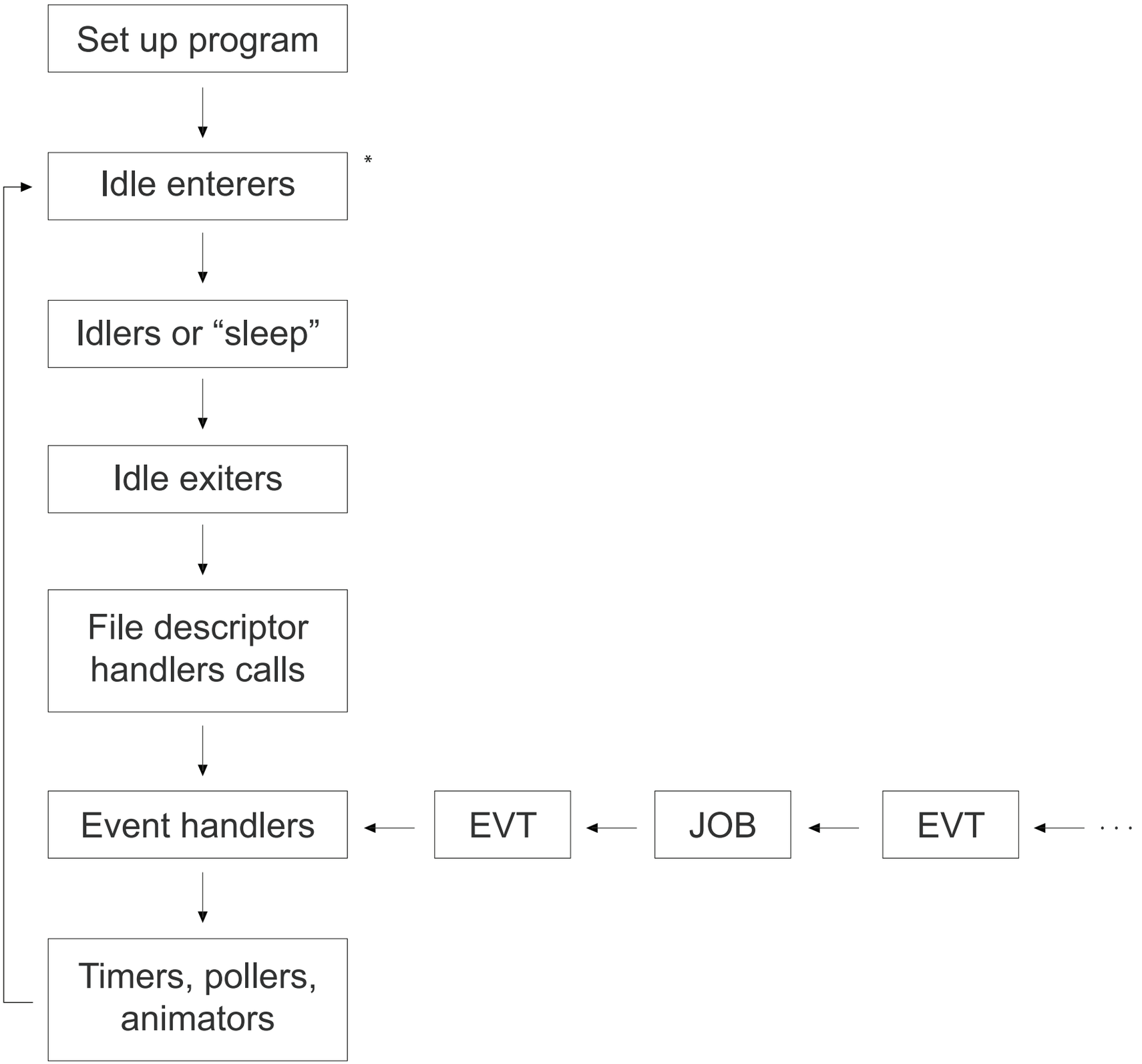
ECORE MAIN LOOP



* ecore_evas registers its ***rendering*** idle enterer automatically, where rendering takes place.